

Lecture 18

Monday, May 22, 2017 2:16 PM

Independent Sets in Bounded-Degree, 3-colorable graphs

Input :- $G = (V, E)$
- $\deg(v) \leq d \quad \forall v$
- Promise :- G is 3-colorable \oplus

Output :- $I \subseteq V$, I is independent

Obj :- Maximize $|I|$

Randomized Rounding with a fix (even w/o \oplus)

- Select I_1 , where $v \in V$ is sampled w.p. p
- Remove any pair i, j from I_1 if $(i, j) \in E$
- Return remaining set $I = I_1 - I_2$

$$\begin{aligned} \bullet \mathbb{E}[|I_1|] &= np \\ \bullet \mathbb{E}[|I_2|] &\leq \sum_{(i,j) \in E} \Pr[i \in I_1 \wedge j \in I_1] \\ &\leq \frac{nd}{2} \cdot p^2 \end{aligned}$$

$$\therefore \mathbb{E}[|I|] \geq np - \frac{nd}{2} \cdot p^2$$

$$\begin{aligned} \therefore \mathbb{E}[|I|] &\geq np - \frac{nd}{2} \cdot p^2 \\ &= n \left(p - \frac{dp^2}{2} \right) \end{aligned}$$

\therefore If p was chosen so that

$$p = dp^2 \quad \text{i.e.} \quad p = \frac{1}{d} \quad ; \quad \text{then} \dots$$

$$\mathbb{E}[|I|] \geq \frac{n}{2d}$$

linear in d .

Today, we see how to get a sublinear dep. on d when \ast , i.e., G is 3-colorable. Uses SDPs and a "simple" rounding trick.

Two ideas:

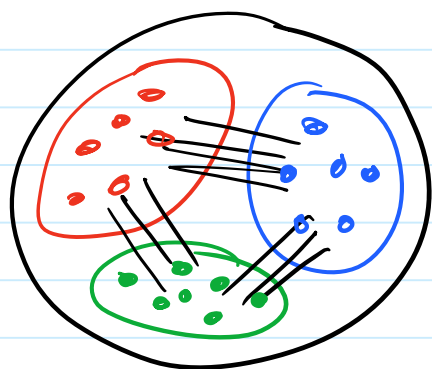
- ① Use G is 3-colorable to obtain an embedding of G to S_n , the n -dim sphere, with edges' epts being "far apart"
- ② Use a similar idea as above (RR with a fix) to get a better IS. Except of ind sampling, it'll be correlated

by the soln.

What can be said about 3-colorable Graphs?

→ Checking if G is 3-COL or not is NP-complete. No exact characterization is known.

→ We use a necessary condⁿ.



Note: G is 3-COL

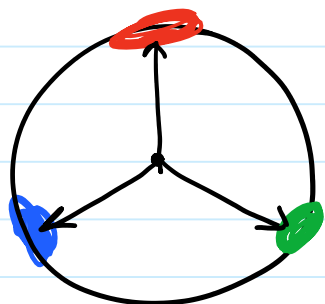
$$\Downarrow \\ \max IS \geq n/3$$

We will be nowhere close to finding this large a IS.

∴ ∃ an embedding $\phi: V \rightarrow \mathbb{R}^2$

s.t. $\forall i, \|\phi(i)\|_2 = 1$ (unit circle)

if $(i,j) \in E, \angle \phi(i), \phi(j) = 120^\circ$



→ If G is 3-col, the following has a feasible soln:

$$\{(v_1, v_2, \dots, v_n) \in \mathbb{R}^n :$$

$$\forall (i,j) \in E : \langle v_i, v_j \rangle = -1/2$$

$$\} \quad \|v_i\|_2 = 1$$

⇒ SDP-formulation: The following system has a feasible soln

$$\{X \in \mathbb{R}^{n \times n} : X_{ii} = 1, \forall i=1 \dots n,$$

(SDP-col)

$$X_{ij} = -1/2, \forall (i,j) \in E$$

$$X \succeq 0$$

}

G is 3-col \implies SDP-col is feasible.

∴ We may assume we have ^{unit} vectors

$$\{v_1, \dots, v_n\} \text{ st } \langle v_i, v_j \rangle = -1/2 \text{ for}$$

all edges $(i,j) \in E$

— End of Part 1.

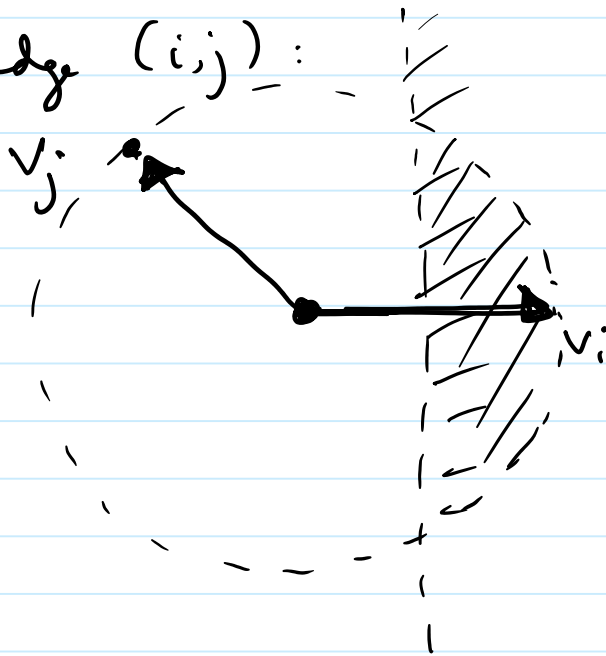
Randomized Rounding with a fixed part dens

— Two forces at loggerheads

- Want to sample so that lots of vertices in I_1 .

- But not so aggressively that many edges enter I_1 .

— Pick an edge (i,j) :



$$\rightarrow \langle v_i, v_j \rangle = -\frac{1}{2}$$

$$\begin{aligned} \Rightarrow \|v_i + v_j\|^2 &= \|v_i\|^2 + \|v_j\|^2 + 2\langle v_i, v_j \rangle \\ &= 2 - 1 = 1 \end{aligned}$$

$$\therefore \|v_i + v_j\| = 1$$

..... while for non-edges
it could be as
large as 2.

→ ALGO: (Karger-Motwani-Sudan aka KMS algo)

- Sample a random unit gaussian g
in \mathbb{R}^n .

- $I_1 := \{i \mid \langle v_i, g \rangle \geq c\}$
for some c to be
chosen later

- $I = I_1 - I_2$, where I_2 are the
eft of edges in I_1

Facts about Gaussians

① 1-dimn: $X \sim N(0, \sigma)$

$$\Rightarrow \Pr[X = x] = \frac{1}{\sqrt{2\pi}\sigma} e^{-x^2/2\sigma^2}$$

② n-dimn: $g = (g_1, \dots, g_n)$

each $g_i \sim N(0, 1)$ independent
 - Unit Gaussian : $\frac{g}{\|g\|_2}$

⊙ If g is a unit Gaussian in \mathbb{R}^n , and v is any fixed vector in \mathbb{R}^n , then

$\langle v, g \rangle$ is a random variable
 with $\langle v, g \rangle \sim N(0, \|v\|)$

- Sum of ^{ind} gaussian rvs is Gaussian
- Variances add up.

⊙ "Error - function" / "Quantile f^n "

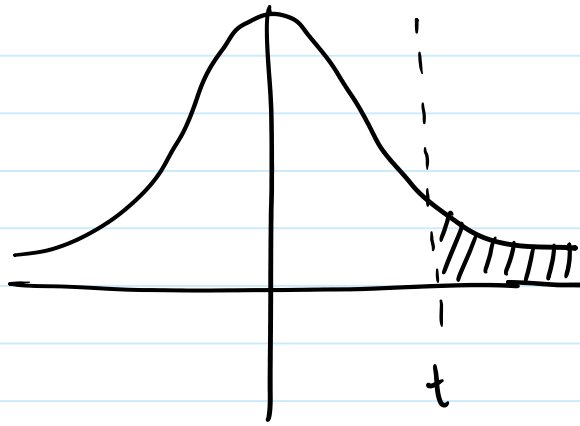
$$\text{erf}(t) := \Pr \left[\underset{\sim N(0,1)}{X} \geq t \right] = \frac{1}{\sqrt{2\pi}} \int_t^{\infty} e^{-x^2/2} dx$$

Bounds:

$\forall t > 0:$

$$\left(\frac{1}{t} - \frac{1}{t^3} \right) e^{-t^2/2} \leq \sqrt{2\pi} \cdot \text{erf}(t) \leq \frac{1}{t} \cdot e^{-t^2/2}$$





Analysis of the KMS algorithm

$$\begin{aligned} \mathbb{E}[|I_1|] &= \sum_{i \in V} \Pr[\langle v_i, g \rangle \geq c] \\ &= n \cdot \text{erf}(c) \end{aligned}$$

$\curvearrowright N(0, 1) \because \|v_i\|=1$

$$\begin{aligned} \mathbb{E}[|I_2|] &= \sum_{(i,j) \in E} \Pr[\langle v_i, g \rangle \geq c \ \& \ \langle v_j, g \rangle \geq c] \\ &\leq \sum_{(i,j) \in E} \Pr[\langle v_i + v_j, g \rangle \geq 2c] \\ &\leq \frac{nd}{2} \cdot \text{erf}\left(\frac{2c}{\|v_i + v_j\|}\right) \end{aligned}$$

$\curvearrowright N(0, \|v_i + v_j\|)$

$$\approx \frac{nd}{2} \cdot \operatorname{erf}(2c)$$

$$\therefore \mathbb{E}[|I|] \geq n \operatorname{erf}(c) - \frac{nd}{2} \operatorname{erf}(2c)$$

$$\approx n \left[\frac{1}{c} e^{-c^2/2} - \frac{d}{2} \cdot \frac{1}{2c} \cdot e^{-2c^2} \right]$$

$$\text{if } e^{-c^2/2} \approx \frac{d}{2} e^{-2c^2}$$

$$\text{ie. } e^{\frac{3c^2}{2}} \approx \frac{d}{2} \quad \text{ie. } c = \sqrt{\frac{2}{3} \ln\left(\frac{d}{2}\right)}$$

$$\approx \frac{n}{\sqrt{\frac{2}{3} \ln\left(\frac{d}{2}\right)}} \cdot \left[\frac{1}{4} \cdot e^{-\frac{1}{3} \ln\left(\frac{d}{2}\right)} \right]$$

$$\geq \frac{n}{A \cdot d^{1/3} \cdot \sqrt{\ln d}} \quad \text{for some constant } A$$

cube-root of d instead of linear!

Thm:- If G has max-degree d and is 3-colorable, then one can find an independent set of size $\geq \frac{n}{\tilde{O}(d^{1/3})}$

hides log-factor. \rightarrow

Corollary :- Once we find an independent set, we can "pluck" it out giving it one color and repeat. Thus we can color 3-colorable graphs with $\tilde{O}(d^{1/3})$ colors.

Using "another trick", this gives a coloring of 3-col. graphs using $\tilde{O}(n^{0.25})$ colors.....

sounds ridiculous?

The best known algorithm till date is $\tilde{O}(n^{0.2038...})$ colors. from 2012!