



Financial Progress

 "Financial progress is about learning to deal with strangers in more complex ways. The village moneylender, limited by his need to know those he did business with, was gradually superseded by everbroader impersonal markets that can cheaply mobilise colossal sums and sell more complex products. The remarkable thing is not that finance suffers from booms and busts, but that it works at all. People who would not dream of lending £1,000 to that nice family three doors down routinely hand over their life savings to strangers in a South Korean *chaebol* or an Atlantan start-up. It all depends on trust." Economist, 2008

One of the most amazing aspects of modern markets is that we can engage in transactions (buying, selling, saving, investment) with complete strangers with good certainty that it will work as expected.





More examples

- Non-spot transactions: Ebay
 - Non-delivery of goods
 - Late payment
 - Deficient quality
- Commodities of unknowable quality: Tuna markets (Feldman 2006)
- Risk and Labor sharing: – Fair-weather friends

Ways of circumventing the problem

- Money
- Effective legal and court system
- Reputation system: better business bureau





Society	Rate per 100,000 p-y
US (1980)	10.7
Kent, England (13th century	15.1
!Kung (1920-55)	41.9
Yanomamo (1970-74	165.9
Mexican village (1961-65)	251.2
Agta (1977-84	326.0
Murngin (1906-1926)	330.0
Goilala (1896-1946)	533.0
Gebusi (1940-1962)	683.0
Hewa (1959-1968)	778.0
Knauft 1987, Wrangham et al. 2006	

Points

- There are many ways that people have made exchanges separated over time and space without markets and money
- Try to understand how these systems are self-enforcing
- Examine case of risk-sharing partnership
- · Dilemma created by a good thing

Exchanges over time and space

- · Contrast with spot trades and barter
- Risk sharing (Illness, bad luck foraging)
- Reciprocal hosting
- Labor sharing
- · Aid in disputes
- · Aid in financing dowry or brideprice

Long period

- Prior to 100,000 ybp, cultural materials (obsidian, amber, sea shells, stone tools) occur within 15 km of extraction site
- After 100,000 ybp, often occur hundreds of kilometers from their points of origin (Marwick 2003).
- Interpreted as inter-group exchange

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Self-enforcing

- Robust to opportunism by either party, with little legal regulation
- Each party has incentive to continue to follow rules



Sandwich Islanders punishing a taboo violator Punishment (Boyd et al. 2003) Ostracism (Bowles & Gintis 2004)

Institutions Laws, informal rules, and conventions that give a durable structure to social interactions among the members of a population (Bowles 2004)

- To steer individual behavior in a particular direction
- Provides structure to everyday activity and thus reduces uncertainty in human relations

Greif 2006, Ostrom 2005



Examples of Exchange

- Risk pooling
- Reciprocal hosting: Kula exchanges



Other kinds of sporadic need

- · Labor sharing
- · Dispute support
- · Income shocks

Myth of primitive communism

"An undifferentiated unity of individual and society" that "arrests the individual's power to disengage himself from the generality of society and establish a self-interest distinct from the general interest of society" (Cited in Platteau 2002)



Restricted scope of food sharing

- Cross-sectional data (Gurven 2005)
 - -Hiwi: less than six out of 23 families -Ache: less than six out of 36 families
 - -Yora: less than three out of 10 families
 - -Yuqui: about five out of 15 families

Down-the-line sharing

"After the first wave of sharing, recipients launched a second and third wave of sharing, following their respective obligations, until the meat reached all members of the camp..." (Ju/'hoansi, Wiessner 2002)

Similar observations for Hiwi (Gurven et al. 2000) and Aka (Kitanishi 1998)

Labor "groups" Tasks: Clearing,

- · Maale, Ethiopia
- cultivating, weeding, harvesting
- · Size of team at single event (2-30)
- · Beer served by host Norm of "not counting", but people keep mental
- track Recruitment via personal ties and friends of friends



Mutual labor sharing in Maale work teams over 12 months (Donham 1985)



Income shocks

- When one examines how income/resource shocks are distributed in small-scale agricultural societies:
 - Income shocks relative to the entire community reduce spending
 - Income shocks relative to one's closest network do not reduce spending

Fafchamps and Lund (2001), Murgai (2002)

What unites these diverse cases is the cultivation of long-term personal relationships that somehow mitigate the risk of opportunistic behavior.



Why make the voyage?





Signalling argument

- Small communities divided into insiders and dangerous outsiders. Faraway places are particularly dangerous.
- Kula partners provide lodging and support when in their village
- One can then trade with locals (food, pots, canoes) (*gimwali*)
- Once a kula relationship is established it can last for life or over generations

Landa (1994)

Other Examples

- Medieval European Community Responsibility System (Greif 2006)
- Islamic *Hawala* Financial system (Schramm and Taube 2003)
- Blood-brother relationships (Tegnaeus 1951)
- Maghribi traders (Grief 2006)





Stylized facts

- · Long-term maintenance of sharing partner
- · Not contingent on balance of help
- Costly, but worthless, initial gifts/courtship
- · Costly, but worthless, recurring gifts
- Theoretically no limit to acceptable cost of helping, but this must be built up over time

The World

- At any time, there is a probability of experiencing a "hit" (need to move, an illness, a dispute, a drought, threat of drowning).
- Big hits (H), little hits (L), and no hits have probabilities p(H), p(L), and p(0).
- · A hit incurs a cost of H or L
- A partner can help at cost c(H) or c(L) and remove these costs (if they themselves haven't been hit). H > c(H) & L > c(L).

Two Partners, no Outside Option

- Two people who devalue the future by a value $0 < \delta < 1$.
- If both agree to cooperate, the expected payoff at one time is:

Lp(L)p(0) + Hp(H)p(0) - c(L)p(L)p(0) - c(H)p(H)p(0)

(L - c(L))p(L)p(0) + (H - c(H)p(H)p(0)

• If neither cooperate: 0

Two Partners, no Outside Option (continued)

• Future value of a relationship at any time point when both help

$$V = \sum_{t=1}^{\infty} \delta^{t} [(L - c(L))p(L)p(0) + (H - c(H)p(H)p(0)]]$$
$$V = \frac{\delta p(0)}{1 - \delta} [(L - c(L))p(L) + (H - c(H))p(H)]$$

- If one helps until the other fails to help, then the partner's best response is to continue helping as long as: V > c(H)

Neilson 1998, Kranton 1996



- So far assumed that one must stay with a partner or go it alone.
- If one can move to new partners, a travelling "grifter" could:
 - start a relationship
 - continue to receive help until asked for help
 - Then move and start a new relationship

$$V_O - c(H) < V_N$$

The value of costly, worthless gifts

- If there is an institution such that each partner is required to provide a costly, but worthless gift (costing Cs).
- The "grifter" strategy doesn't pay if

$$V_o - c(H) > V - Cs$$
$$Cs > c(H)$$

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Carmichael and MacLeod 1999, Kranton 1996
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A poor man's relationship

- Start with c(L) < Cs < c(H)
- New strategy
 - Start helping with *all* hits at cost for little hit (c(L)), and end relationship if partner doesn't help in similar manner
 - If one has the opportunity help at higher level, help at higher level, and continue until partner doesn't help at higher level and go to lower level.
- The value of relationship is first:

$$V(c(L)) = \frac{\delta p(0)}{1 - \delta} \left[(L - c(L)) p(L) + (L - c(L)) p(H) \right]$$

Increasing the Value of the Relationship

• If one's partner is hit by c(H), then there is an incentive to bump up

$$V(c(L)) - c(L) < V(c(H)) - c(H)$$

$$\frac{H-L}{c(H)-c(L)} > \frac{1-\delta}{\delta p(0)p(H)} + 1$$

If:
timestep is a week
$$\delta = 1/(30*52)$$

 $p(0) = 0.50$
 $p(H) = 0.025$
 $\frac{H-L}{c(H)-c(L)} > \frac{1}{(1560)(0.50)(0.025)} +1 > 1.05$
 $\frac{B}{C} > 1.05$



An Open Question

• Why do people in long-term relationships continue to give gifts (that arguably lose some value in the giving)?

Generally

- In an environment characterized by high search and verification costs, market participants have incentive to enter cultivate and maintain institutions that economize on these costs:
 - Long-term relationships
 - Close-knit, exclusive trading communities

Costs of embedded exchange

- · Gift-giving
- Trust-building can be time-consuming.
 - Malagasy grain traders require ~10 cash sales (2-3 months) to think of buyer as bona fide business person (Fafchamps and MInten 2001)
 - Waiting periods of 6-12 months before manufacturers trust clients enough to grant them trade credit (Fafchamps 1996, 1997)

Opportunity Costs

- Maghribi traders never made it to Italy (Grief 2006)
- African manufactureres purchase their inputs from a handful of suppliers to whom they are extraordinarily loyal, even when alternative suppliers are available (Bigsten et al. 2000)

Modern examples

- · Labor "market"
- · Baby-sitting
- · Hybrids
 - Sending meals
 - Helping friends move

How does an economy based on personal ties become more market-like?

- · Both are self-reinforcing
- In the US and other developed economies: the range of goods and services produced by the household for its own consumption is very limited and social protection is provided primarily through market and taxes
- African households, esp. in rural areas, exchange a range of goods and services: food, shelter, fuel, child and elder care, training and food preparation, manufacture of numerous craft goods

Kranton

Conclusions

- There are many ways that people make exchanges separated over time and space without markets and money
- Try to understand how these systems are self-enforcing
- · Examine case of trade partnerships
- · Dilemma created by a good thing

Data Issues

• What we're talking about often does not involve written much less electronic records, thus data is much more difficult to identify

Modern day examples

- · E-bay and its reputation system
- International Trade Disputes
- How do we know it's organic? Free-trade?
- How do know the toy doesn't have lead? The pet food doesn't have melamine?
- Brand relationships
- · Why do we keep giving gift cards?