

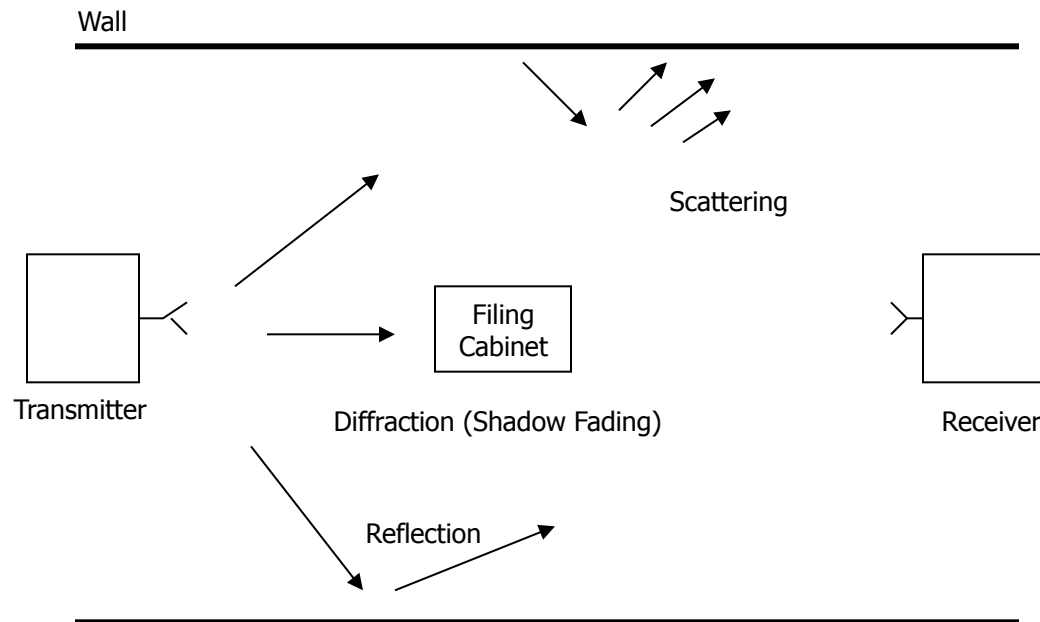
MAC Layer - WiFi Case Study

IEEE 802.11 Wireless LAN

- 802.11b
 - 2.4-5 GHz unlicensed radio spectrum
 - up to 11 Mbps
 - direct sequence spread spectrum (DSSS) in physical layer
 - all hosts use same chipping code
 - widely deployed, using base stations
- 802.11a
 - 5-6 GHz range
 - up to 54 Mbps
- 802.11g
 - 2.4-5 GHz range
 - up to 54 Mbps
- All use CSMA/CA for multiple access
- All have base-station and ad-hoc network versions

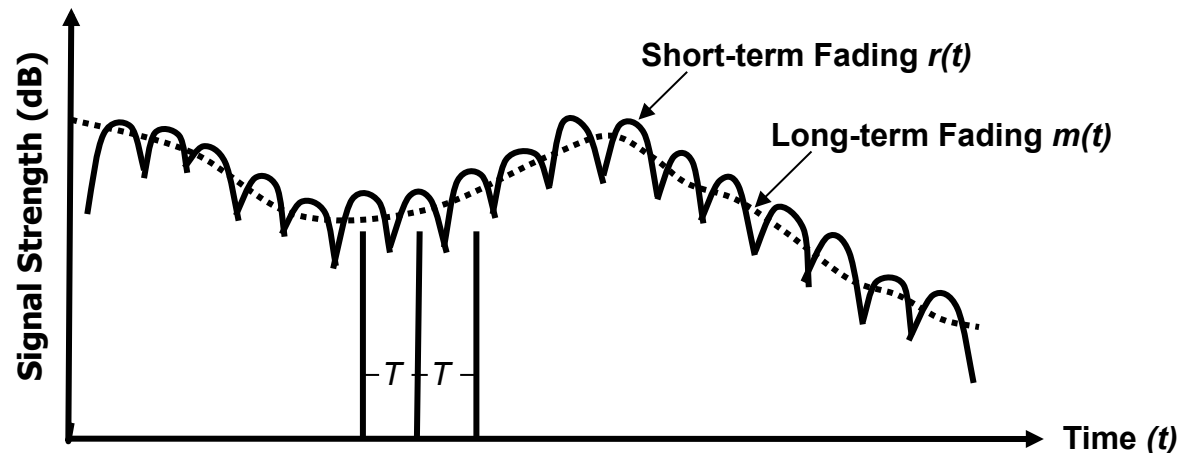
Multipath propagation

- The radio signal can get severely distorted at the receiver
 - Reflection (objects larger than wave length), diffraction (shadow fading) and scattering (objects smaller than wave length)



Signal fading

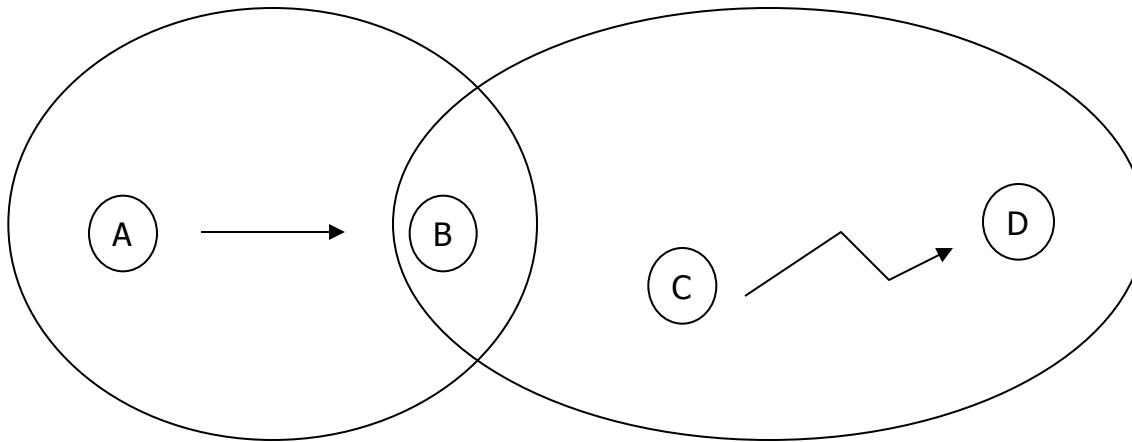
- The following received signal power results in higher BER
 - Path loss
 - determines how the average received signal power decreases with distance between the transmitter and receiver
 - Shadow fading
 - characterizes the signal attenuation due to obstructions from building and other objects
 - Rayleigh fading (fast fading):
 - the rapid fluctuation caused by local multipath



Sharing the air using media access

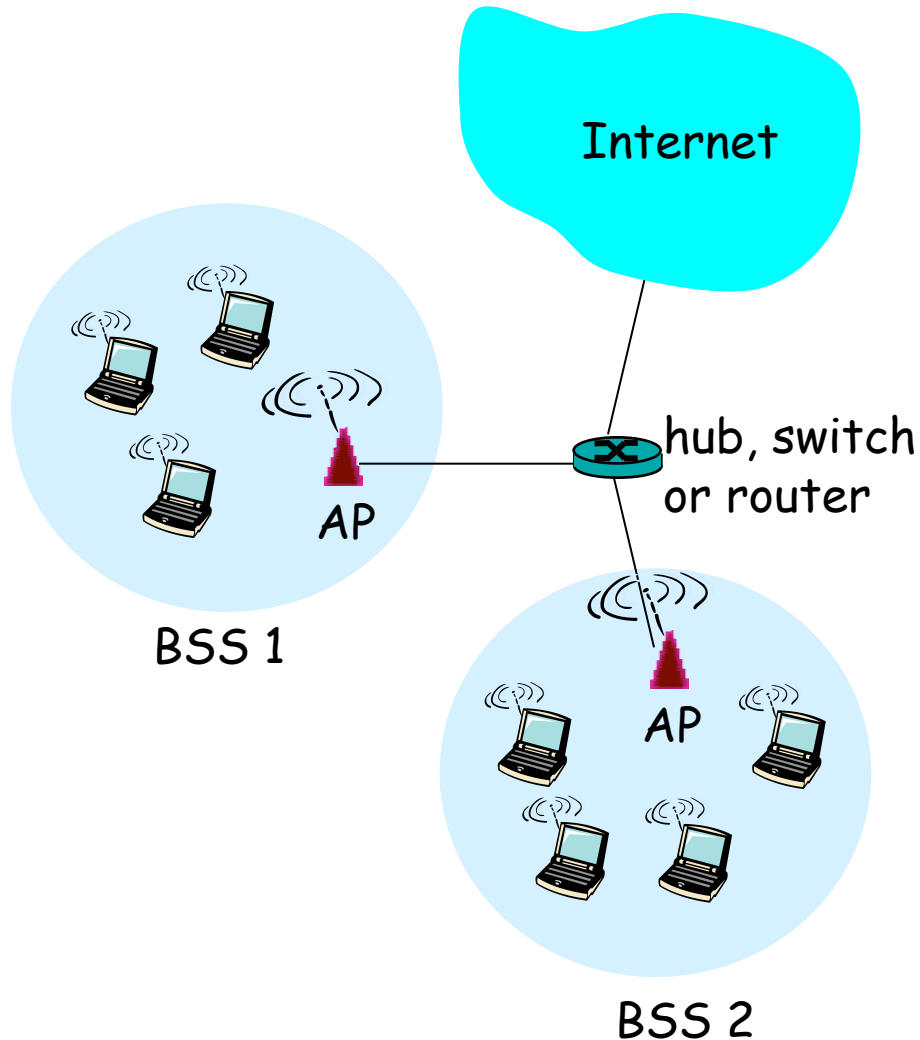
access

- CSMA (carrier sensing media access) is widely used
- Problems
 - Hidden terminal problems, near-far



Cell: Coverage Range, range over which a node can transmit and receive data reliably.

802.11 LAN architecture



- Wireless host communicates with base station
 - base station = access point (AP)
- Basic Service Set (BSS) (aka “cell”) in infrastructure mode contains:
 - wireless hosts
 - access point (AP): base station
 - ad hoc mode: hosts only

802.11: Channels, association

- 802.11b: 2.4GHz-2.485GHz spectrum divided into 11 channels at different frequencies
 - AP admin chooses frequency for AP
 - interference possible: channel can be same as that chosen by neighboring AP!
- Host: must associate with an AP
 - scans channels, listening for beacon frames containing AP's name (SSID) and MAC address
 - selects AP to associate with
 - may perform authentication
 - will typically run DHCP to get IP address in AP's subnet

Multiple access

- Avoid collisions: 2+ nodes transmitting at same time
- 802.11: CSMA - sense before transmitting
 - don't collide with ongoing transmission by other node
- 802.11: *no* collision detection!
 - difficult to receive (sense collisions) when transmitting due to weak received signals (fading)
 - can't sense all collisions in any case: hidden terminal, fading
 - goal: *avoid collisions*: CSMA/C(ollision)A(voidance)

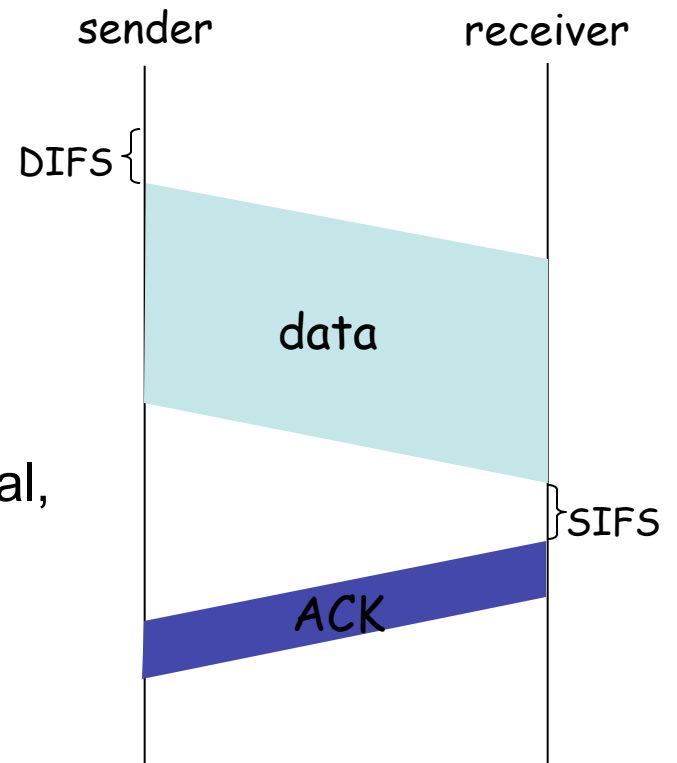
CSMA/CA MAC Protocol

IEEE 802.11 sender

- 1 if sense channel idle for **DIFS** then
transmit entire frame (no CD)
- 2 if sense channel busy then
start random backoff time
timer counts down while channel idle
transmit when timer expires
if no ACK, increase random backoff interval,
repeat 2

IEEE 802.11 receiver

- if frame received OK
return ACK after **SIFS** (ACK needed due to
hidden terminal problem)

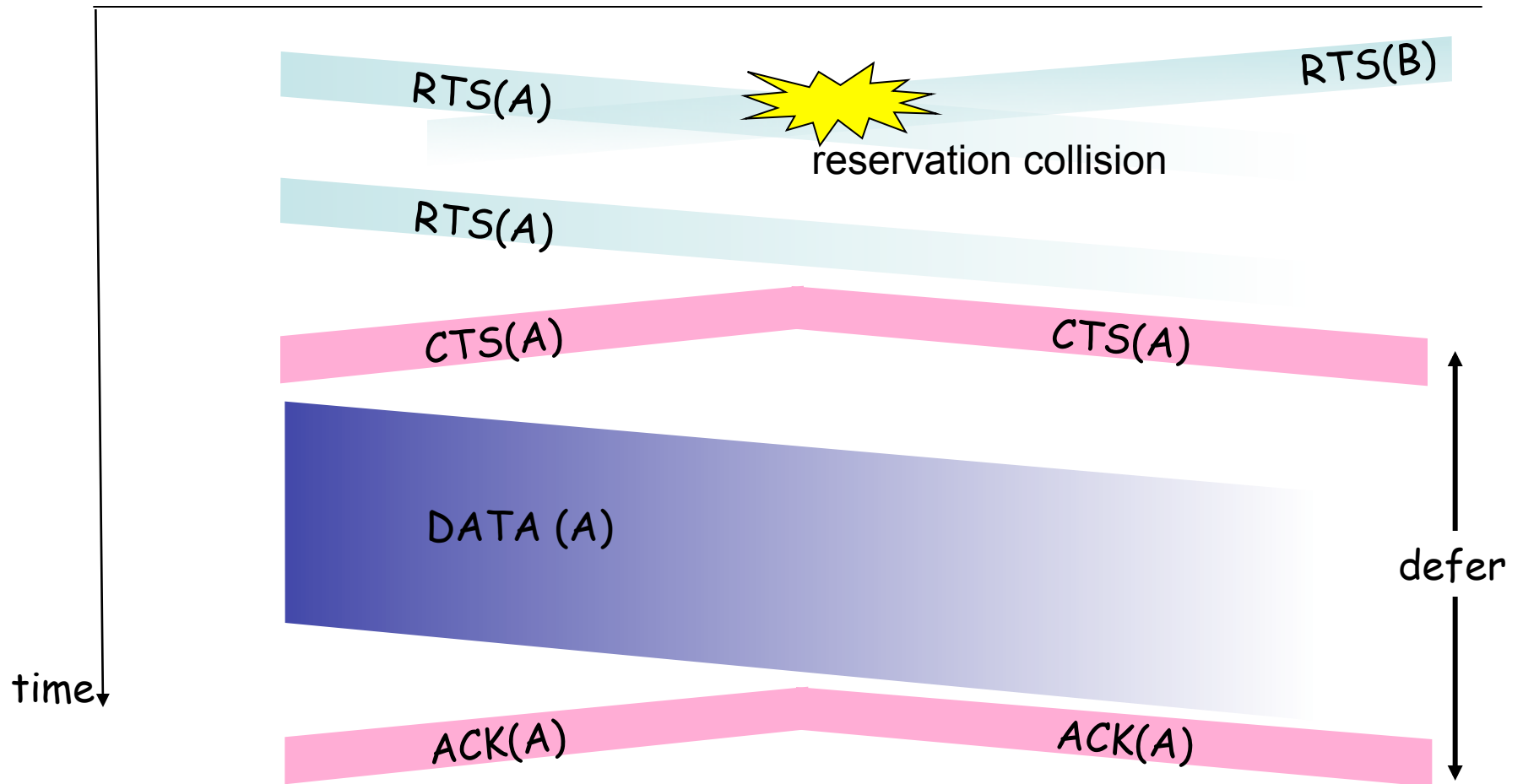
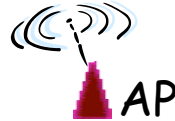


Avoiding collisions

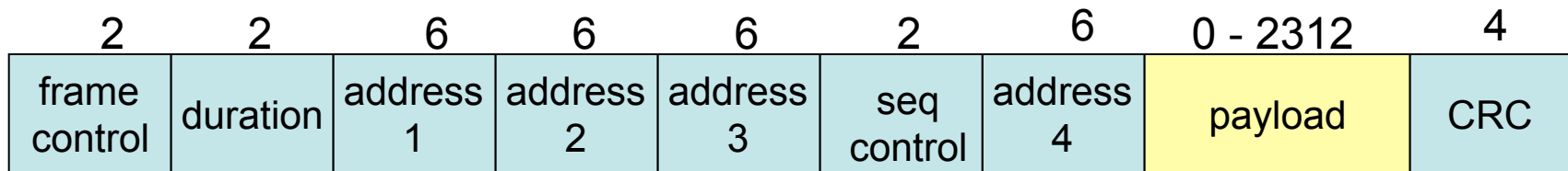
- Idea: allow sender to “reserve” channel rather than random access of data frames: avoid collisions of long data frames
- sender first transmits small request-to-send (RTS) packets to BS using CSMA
 - RTSs may still collide with each other (but they’re short)
- BS broadcasts clear-to-send CTS in response to RTS
- RTS heard by all nodes
 - sender transmits data frame
 - other stations defer transmissions

Avoid data frame collisions completely
using small reservation packets

Collision Avoidance: RTS-CTS



Addressing



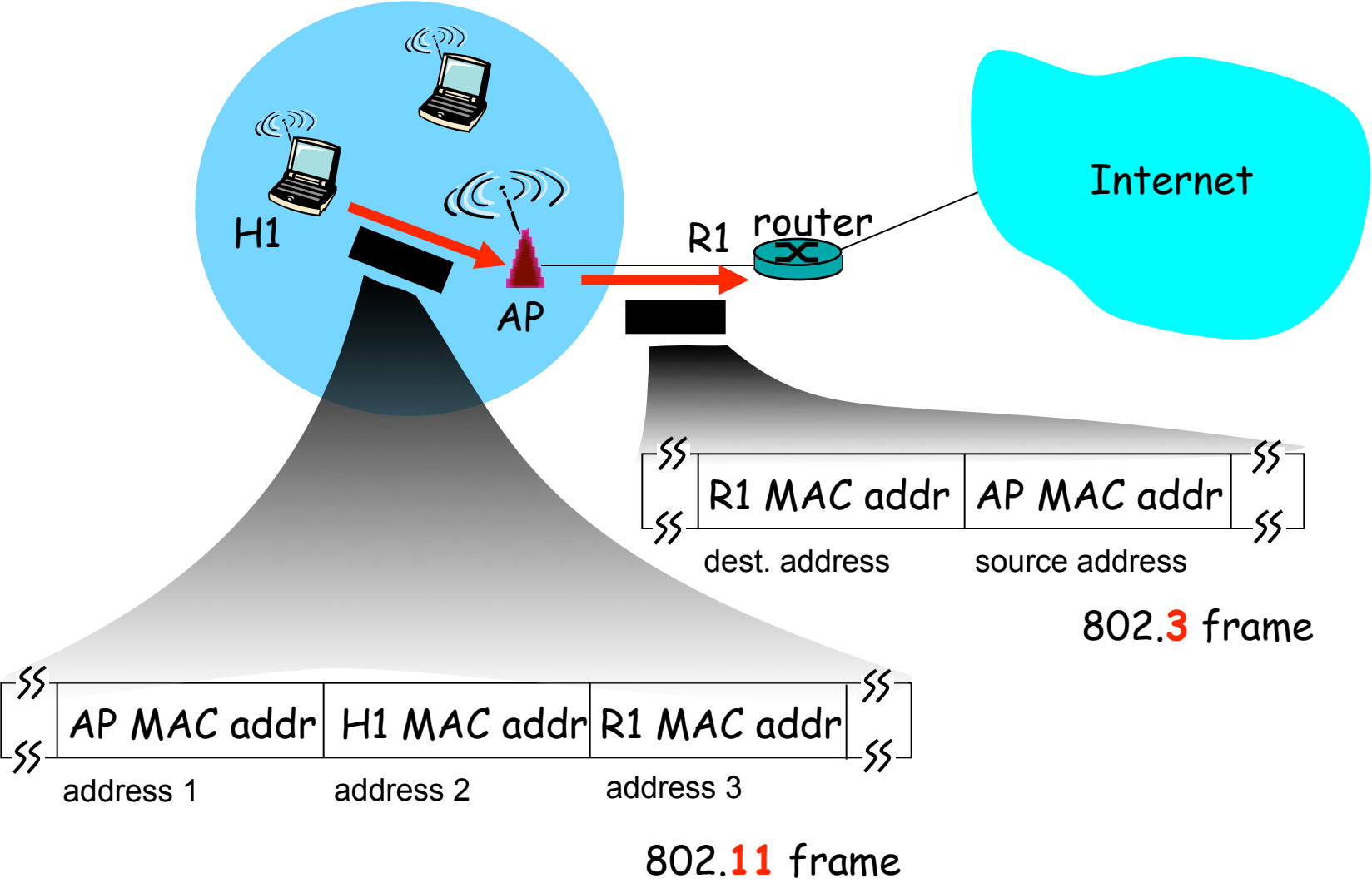
Address 1: MAC address of wireless host or AP to receive this frame

Address 2: MAC address of wireless host or AP transmitting this frame

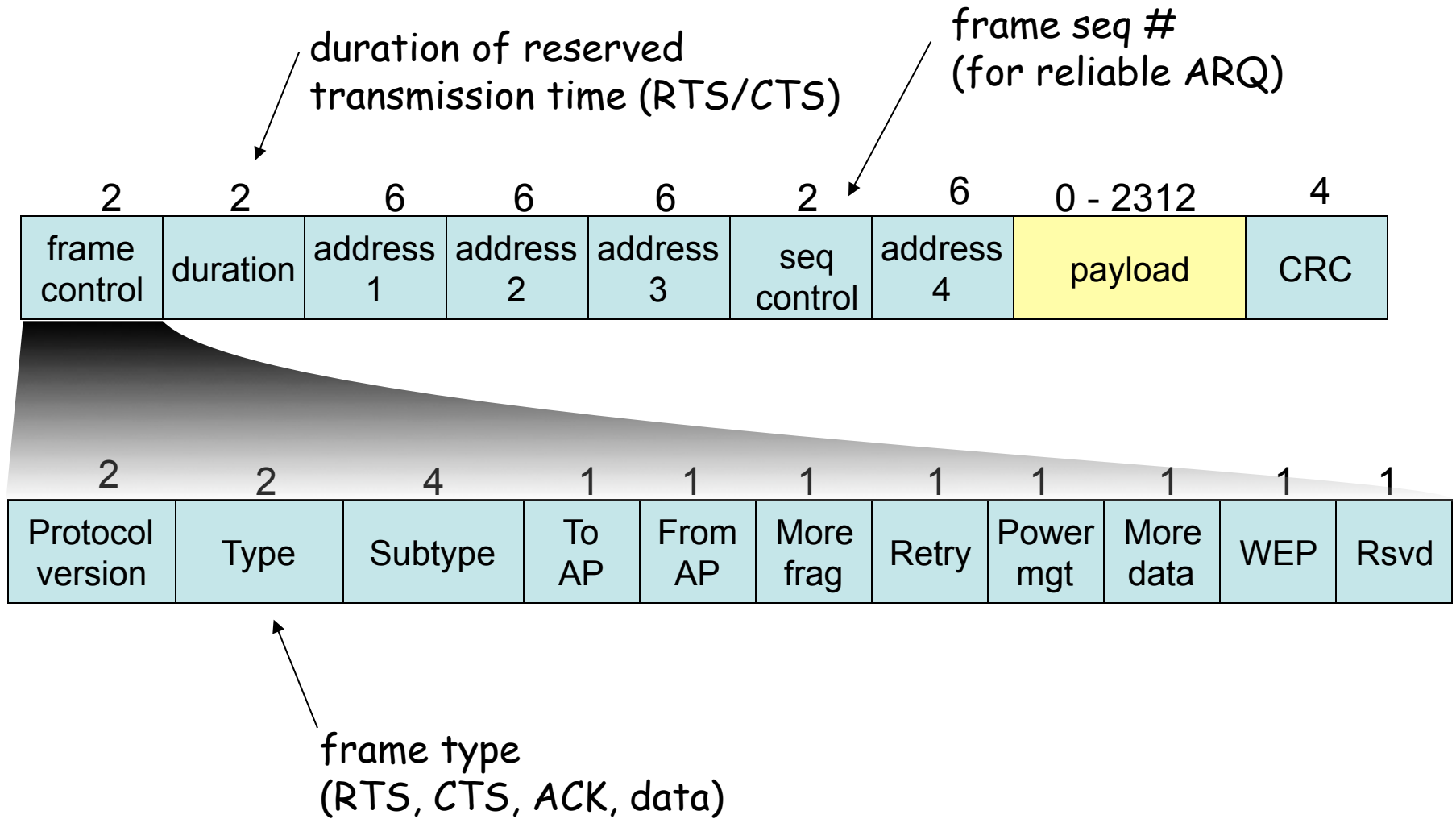
Address 3: MAC address of router interface to which AP is attached

Address 4: used only in ad hoc mode

Addressing

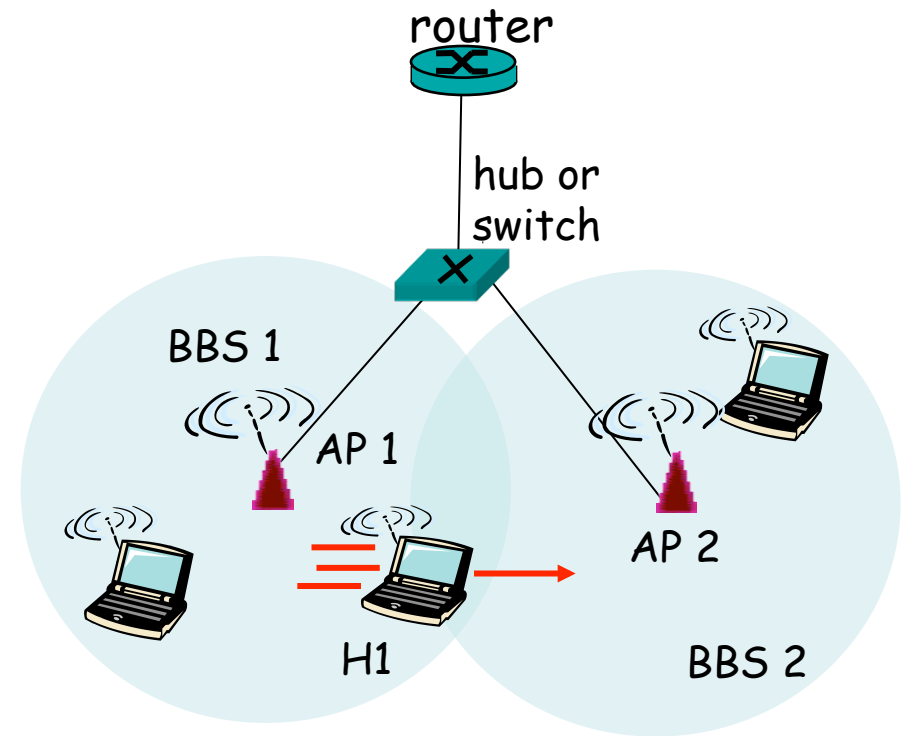


802.11 frame



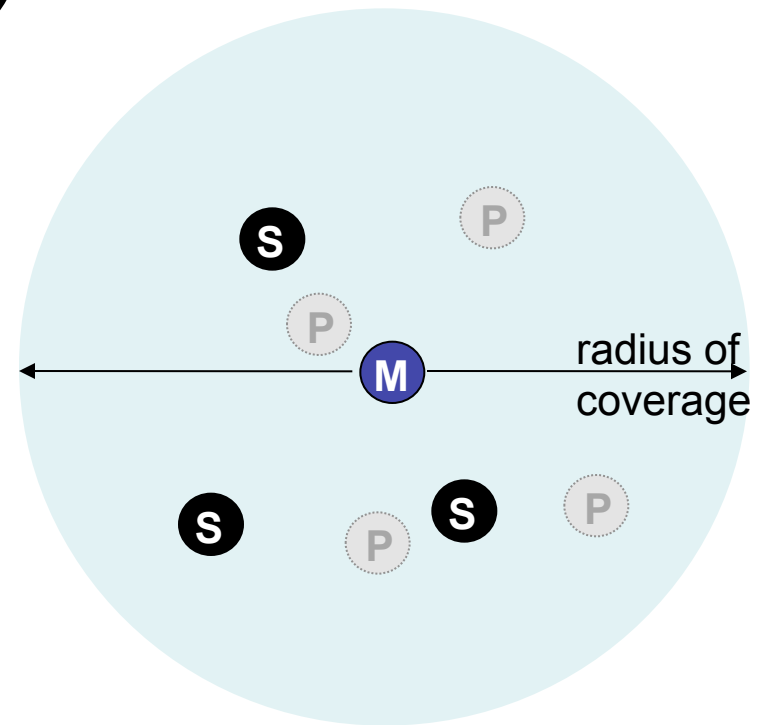
Mobility within same subnet

- H1 remains in same IP subnet: IP address can remain same
- Switch: which AP is associated with H1?
 - self-learning : switch will see frame from H1 and “remember” which switch port can be used to reach H1



802.15: personal area network (PANs)

- Less than 10 m diameter
- Replacement for cables (mouse, keyboard, headphones)
- Ad hoc: no infrastructure
- Master/slaves:
 - slaves request permission to send (to master)
 - master grants requests
- IEEE 802.15: evolved from Bluetooth specification
 - 2.4-2.5 GHz radio band
 - up to 721 kbps



- **M** Master device
- **S** Slave device
- **P** Parked device (inactive)