

# CS31 (Algorithms), Spring 2020 : Lecture 1 Supp

Topic: Algorithms with numbers, Intro to Algorithms Analysis

*Disclaimer: These notes have not gone through scrutiny and in all probability contain errors.*

*Please discuss in Piazza/email errors to deeparnab@dartmouth.edu*

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## 1 Correctness of the Addition Algorithm

We start with the subroutine for adding one-bit numbers. We denote this the BIT-ADD routine which takes input three bits  $b_1, b_2, b_3$  and returns two bits  $(c, s)$ . Note that the binary number with ‘first’ digit  $c$  and ‘second’ digit  $s$  is precisely  $2c + s$ . For instance, the number 10 is  $2 \cdot 1 + 0 = 2$  and the number 11 is  $2 \cdot 1 + 1 = 3$ . The property of BIT-ADD is that it returns  $(c, s)$  with the property  $b_1 + b_2 + b_3 = 2c + s$ . This subroutine is “hard-coded” using the following truth table.

$b_1$	$b_2$	$b_3$	$(c, s)$
0	0	0	(0,0)
0	0	1	(0,1)
0	1	0	(0,1)
1	0	0	(0,1)
0	1	1	(1,0)
1	0	1	(1,0)
1	1	0	(1,0)
1	1	1	(1,1)

You should check the above table satisfies  $b_1 + b_2 + b_3 = 2c + s$ .

Armed with this, we can define our grade-school addition. This is slightly (more wastefully) defined below than in the lecture notes in that we are defining a “carry array”. This is purely for the convenience of the proof that is about to follow.

```
1: procedure ADD( $a[0 : n - 1], b[0 : n - 1]$ ):  
2:    $\triangleright$  The two numbers are  $a$  and  $b$   
3:   Initialize  $\text{carry}[0 : n] \leftarrow 0$  to all zeros.  
4:   Initialize  $c[0 : n]$  to all zeros  $\triangleright c[0 : n]$  will finally contain the sum  
5:   for  $i = 0$  to  $n - 1$  do:  
6:      $(\text{carry}[i + 1], c[i]) \leftarrow \text{BIT-ADD}(a[i], b[i], \text{carry}[i])$   
7:      $\triangleright$  Invariant:  $a[i] + b[i] + \text{carry}[i] = 2\text{carry}[i + 1] + c[i]$   
8:    $c[n] \leftarrow \text{carry}[n]$   
9:   return  $c$ 
```

**Remark:** *The above algorithm returns an  $(n + 1)$ -bit number whose  $(n + 1)$ th bit is 0 if the final carry is 0, otherwise it is 1. Before going into the proof of correctness, do you see why two  $n$  bit numbers cannot give a number with  $> n + 1$  bits?*

**Theorem 1.** The algorithm ADD is correct.

*Proof.* To prove ADD is correct, we need to show no matter what  $a, b$  is, the number represented by the bit-array  $c[0 : n]$  is precisely  $a + b$ . There is really no two ways to prove this – we look at the algorithm and see what the  $c[i]$ 's are and try to show that

$$\sum_{i=0}^n c[i] \cdot 2^i = \sum_{i=0}^{n-1} a[i] \cdot 2^i + \sum_{i=0}^{n-1} b[i] \cdot 2^i$$

To do so, we use the property of BIT-ADD stated in Line 7 of ADD:

$$\text{For all } 0 \leq i \leq n-1, \quad c[i] = a[i] + b[i] + (\text{carry}[i] - 2\text{carry}[i+1]) \quad (1)$$

Multiplying both sides by  $2^i$  and adding, we get

$$\sum_{i=0}^{n-1} c[i] \cdot 2^i = \left( \sum_{i=0}^{n-1} a[i] \cdot 2^i \right) + \left( \sum_{i=0}^{n-1} b[i] \cdot 2^i \right) + \left( \sum_{i=0}^{n-1} \text{carry}[i] \cdot 2^i - \sum_{i=0}^{n-1} \text{carry}[i+1] \cdot 2^{i+1} \right)$$

We are done proving  $c = a + b$ . To see this, observe LHS is precisely  $c - c[n] \cdot 2^n = c - \text{carry}[n] \cdot 2^n$ . The first parenthesized item of the RHS is  $a$ . The second parenthesized item of the RHS is  $b$ . The third is interesting; if you open up the summation you see that many terms cancel out and evaluates to  $\text{carry}[0] \cdot 2^0 - \text{carry}[n] \cdot 2^n$  (make sure you see this.). This canceling behavior is often seen in summations and is given a name in math: it is said that this summation *telescopes* to only two terms, much like a long elongated telescope folds into one compact tube.  $\square$

Phew! Our grade school teacher was correct.

## 2 Subtraction

There are actually two ways to subtract binary numbers. One is just the grade-school algorithm using a “borrow” instead of a “carry”. However, there is another pretty nifty way to subtract using the *method of complements*.

The algorithm is as follows. It assumes the subroutine COMPLEMENT which takes a bit-array and flips it. That is, wherever there is a 0 it makes it a 1 and vice-versa.

```

1: procedure SUBTRACT( $a[0 : n-1], b[0 : n-1]$ ):
2:    $\triangleright$  The two numbers are  $a$  and  $b$ ; assumption  $a \geq b$ 
3:    $a' \leftarrow \text{COMPLEMENT}(a)$ .
4:    $c \leftarrow \text{ADD}(a', b)$ .
5:   return  $c' \leftarrow \text{COMPLEMENT}(c)$ .

```

**Theorem 2.** The algorithm SUBTRACT behaves correctly.

*Proof.* First, given any number  $n$ -bit number  $x$  given as a bit-array  $x[0 : n-1]$ , we observe that  $x' = \text{COMPLEMENT}(x)$  is simply the number  $(2^{n+1} - 1) - x$ . Indeed,

$$x = \sum_{i=0}^n x[i]2^i \quad \text{and} \quad x' = \sum_{i=0}^n (1 - x[i])2^i = \sum_{i=0}^n 2^i - x = (2^{n+1} - 1) - x$$

where we use the formula for a sum of geometric series.

Next, we argue that if  $a$  and  $b$  are both  $n$ -bits and  $a \geq b$ , then  $c = a' + b$  is also at most  $n$ -bits long. Indeed,  $c = (2^{n+1} - 1) - (a - b)$ . If  $a \geq b$ , then  $c \leq 2^{n+1} - 1$  implying it is at most  $n$ -bits long.

Thus,  $\text{COMPLEMENT}(c)$ , the number we return, is  $(2^{n+1} - 1) - c = (a - b)$ . Done.  $\square$

### 3 Correctness of the Multiplication Algorithm

In this section, we prove the correctness of the `MULT` algorithm by induction. This is the method many of you may have seen in CS30.

```
1: procedure MULT( $x, y$ ):
2:    $\triangleright$  The two numbers are input as bit-arrays;  $x$  has  $n$  bits,  $y$  has  $m$  bits.  $n \geq m$ .
3:   if  $y = 0$  then:  $\triangleright$  Base Case
4:     return 0  $\triangleright$  An all zero bit-array
5:    $x' \leftarrow (2x); y' \leftarrow \lfloor y/2 \rfloor$ 
6:    $z \leftarrow \text{MULT}(x', y')$ 
7:   if  $y$  is even then:
8:     return  $z$ 
9:   else:
10:    return ADD( $z, x$ )
```

For a pair of natural numbers  $(x, y)$  with  $x \geq y$ , we say `MULT`( $x, y$ ) works properly if it returns  $x \cdot y$ .

**Theorem 3.** `MULT`( $x, y$ ) works properly on all pairs of numbers  $x, y$ .

*Proof.* Let  $P(n)$  be the predicate which is true if `MULT`( $x, n$ ) works properly on pairs  $(x, n)$  with  $x \geq n$ . Observe that if  $\forall n \in \mathbb{N} : P(n)$  is true, then the theorem holds. Therefore, we proceed to prove  $\forall n \in \mathbb{N} : P(n)$  is true by induction.

**Base Case:**  $n = 1$ . We need to show that `MULT`( $x, 1$ ) behaves properly for all  $x \geq 1$ . That is, we need to show `MULT`( $x, 1$ ) returns  $x \cdot 1 = x$ . Indeed, the algorithm runs Line 4 in this case and returns  $x$ . So  $P(1)$  is true.

**Inductive Case:** Fix a natural number  $k \geq 1$ . Assume  $P(1), P(2), \dots, P(k)$  is true. We need to show  $P(k+1)$  is true. That is, we need to show for any number  $x \geq k+1$ , `MULT`( $x, k+1$ ) returns  $x \cdot (k+1)$ . To that end, fix a number  $x \geq k+1$ .

Let us consider the behavior of the algorithm. In Line 5, we set  $y' = \lfloor (k+1)/2 \rfloor$ . Since  $k \geq 1$ ,  $(k+1) \geq 2$ , we have  $y' \geq 1$ . Furthermore,  $y' \leq k$ . This is because  $k \geq 1$  implies  $2k \geq k+1$  which in turn implies  $k \geq (k+1)/2 \geq y'$ . In sum,  $1 \leq y' \leq k$ .

Since  $P(y')$  is true by the Induction Hypothesis, `MULT`( $x', y'$ ) returns  $x' \cdot y'$ . Thus, the  $z$  set in Line 6 is indeed  $z = x' \cdot y' = 2x \cdot y'$ .

Now we have a simple case analysis: if  $(k+1)$  is even, then  $y' = (k+1)/2$ , and thus  $z = 2x \cdot (k+1)/2 = x \cdot (k+1)$ . Note that in the case  $(k+1)$  is even, the algorithm runs Line 8 and returns  $z = x(k+1)$ . Thus, in this case,  $P(k+1)$  is true.

If  $(k + 1)$  is odd, then  $y' = \lfloor (k + 1)/2 \rfloor = k/2$ . Thus,  $z = 2x \cdot y' = xk$ . Note that in the case  $(k + 1)$  is odd, the algorithm runs Line 10, and returns  $z + x = kx + x = x(k + 1)$ . Thus, even in this case,  $P(k + 1)$  is true.

Thus, in all cases  $P(k + 1)$  is true. Therefore, by induction,  $\forall n : P(n)$  is true.

□