

Probability: Random Variables and their Expected Values¹

- **Random Variable.**

Given a random experiment with outcomes Ω , a *real valued random variable* X defined over this experiment is a mapping $X : \Omega \rightarrow \mathbb{R}$. An *integer valued random variable* X is a mapping from $X : \Omega \rightarrow \mathbb{Z}$.

Examples:

- We toss a fair coin. $X(\text{heads}) = 0$ and $X(\text{tails}) = 1$. This is a $\{0, 1\}$ -random variable, or a Boolean random variable. Also called a *Bernoulli* random variable.
- We roll a fair die. X takes the value on the face of the die.
- We roll *two* fair dice. X takes the value of the sum. In this case, $X = Y + Z$ where Y, Z are two *identical* random variables of the kind from the previous bullet point.
- We toss 1000 fair coins. Z takes the value of the number of heads we see.
- Given any event \mathcal{E} , there is an associated random variable called the *indicator random variable* denoted as $\mathbf{1}_{\mathcal{E}}$, where $\mathbf{1}_{\mathcal{E}}(\omega) = 1$ if $\omega \in \mathcal{E}$, and 0 otherwise.
- Consider the following code snippet.

```
1: procedure FOO( $A[1 : n]$ )  $\triangleright$  Assume A is an array of distinct integers
2:   while true do:
3:     Sample  $i \in \{1, 2, \dots, n\}$  uniformly at random.  $\triangleright$  Using randint maybe
4:     Compare  $A[i]$  with every other number.  $\triangleright$  Using a for-loop making  $n - 1$  comparisons.
5:     if  $A[i]$  is in the “middle third” of the array then:
6:       break
```

Then the *number* of comparisons made by the while loop, call this X , is a random variable. It will change run to run, and indeed, can go to ∞ .

- **Events associated with random variables.**

Given a random variable X , we can associate many events and ask for their probabilities. For instance, we can ask $\Pr[X = x]$, that is, “how often does the function X take the value x ?”. More precisely, this is a shorthand for saying $\sum_{\omega \in \Omega: X(\omega)=x} \Pr[\omega]$.

Similarly, $\Pr[X \geq k]$ is a shorthand for saying $\sum_{\omega \in \Omega: X(\omega) \geq k} \Pr[\omega]$.

The *range* of a random variable X is precisely the set $\{k : \Pr[X = k] > 0\}$.

¹Lecture notes by Deeparnab Chakrabarty. Last modified : 13th Feb, 2023
These have not gone through scrutiny and may contain errors. If you find any, or have any other comments, please email me at deeparnab@dartmouth.edu. Highly appreciated!

- **“Shape” of a Random Variable.**

Since X is real valued (or integer valued), one can plot how the $\Pr[X = x]$ looks like with respect to X . The following plots show a couple of examples. The first set of figures (Figure 1) is related to dice. We roll N dice, each independent of one another, and we use X to denote the sum of the numbers seen. The plots show how $\Pr[X = x]$ changes with x , as x goes from 0 to $6N + 1$. As you can see, when $N = 1$, the probabilities are the same for each number, and equals $1/6$ th. However, the distribution becomes less and less uniform as N grows.

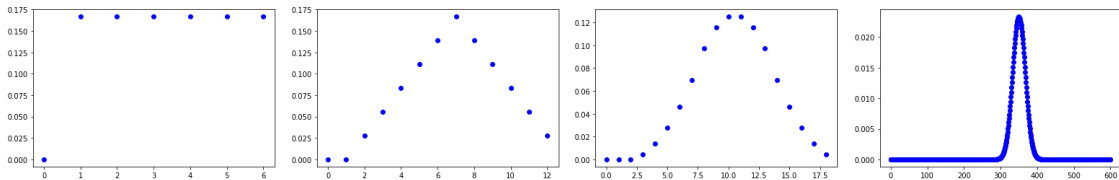


Figure 1: The above graphs plot the probability of seeing a particular sum on the Y-axis against the possible sums on the X-axis. From left to right, the number of dice is 1, 2, 3 and 100.

The next set of figures (Figure 2) relate to coin tosses. We toss N coins and Z denotes the number of heads we see. The plots in blue (the ones to the left) are the plots of tosses of fair coins which turn up heads 50-50. The plots in green (the ones to the right) are for biased coins which come up heads with probability 0.3.

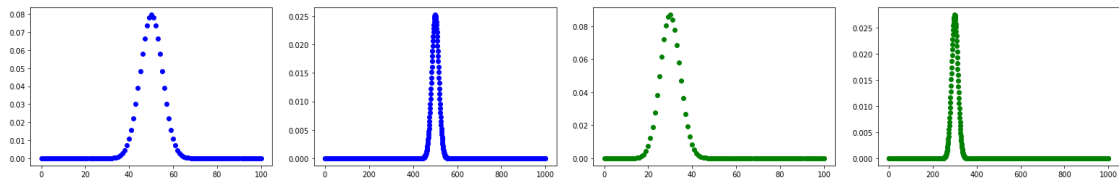


Figure 2: The above graphs plot the probability of seeing a particular number of heads on the Y-axis against the reals on the X-axis. The first two figures (in blue) on the left are for fair coins, with $N = 100$ coins tossed and $N = 1000$ coins tossed. The two figures in the right (in green) are for biased coins which come up heads with 0.3 probability. The number of coins are $N = 100$ and $N = 1000$ respectively.

Remark: A few points are noteworthy

- Note the shapes become “narrower” as the number of coins/dice grow.
- Note that the shape of fair coin is similar to the shape of biased coins with just a shift.
- Note that the 100 dice shape looks quite similar to the shape with 1000 coins.

All of these happen for a very important reason (which we will not cover, unfortunately). The reason, informally, states that if we take many, many independent copies of the same random variable (dice, coin, whatever), and add them all up, their shape (or “distribution” more formally) all tend to look the same (like a bell curve). This unifying shape is called the “normal distribution” or the “Gaussian distribution”.

• **Expectation of a Random Variable.**

The expectation of a random variable X is defined to be

$$\mathbf{Exp}[X] = \sum_{\omega \in \Omega} X(\omega) \cdot \mathbf{Pr}[\omega]$$

Here is another simpler, and possibly more useful, formula to calculate expectation.

Theorem 1. For any random variable X , we have

$$\mathbf{Exp}[X] = \sum_{k \in \mathbb{R}} k \cdot \mathbf{Pr}[X = k]$$

Proof.

$$\begin{aligned} \mathbf{Exp}[X] &= \sum_{\omega \in \Omega} X(\omega) \cdot \mathbf{Pr}[\omega] &= \sum_{k \in \mathbb{R}} \left(\sum_{\omega \in \Omega: X(\omega)=k} X(\omega) \cdot \mathbf{Pr}[\omega] \right) & (1) \\ &= \sum_{k \in \mathbb{R}} \left(\sum_{\omega \in \Omega: X(\omega)=k} k \cdot \mathbf{Pr}[\omega] \right) &= \sum_{k \in \mathbb{R}} k \cdot \left(\sum_{\omega \in \Omega: X(\omega)=k} \mathbf{Pr}[\omega] \right) \\ &= \sum_{k \in \mathbb{R}} k \cdot \mathbf{Pr}[X = k] \end{aligned}$$

The main idea is to partition Ω based on various valued $X(\omega)$ takes, and for each of those, $X(\omega)$ can be pulled out of the summation. □

Remark: *The expectation is therefore often thought of as an inner-product (aka dot-product) of two vectors. These vectors have $|\Omega|$ dimensions. One vector is $(X(\omega) : \omega \in \Omega)$, and the other is $(\mathbf{Pr}[\omega] : \omega \in \Omega)$. This dot-product view is often useful (although, sadly, we may not see its ramifications in this course).*

Examples: We now use the above formula to calculate expectations of a bunch of random variables.

- We toss a fair coin. $X(\text{heads}) = 0$ and $X(\text{tails}) = 1$. This is a $\{0, 1\}$ -random variable, or a Boolean random variable. Also called a Bernoulli random variable.

$$\mathbf{Exp}[X] = 0 \cdot \mathbf{Pr}[X = 0] + 1 \cdot \mathbf{Pr}[X = 1] = 1/2$$

Indeed, if the coin were not fair, and the probability that tails would come with probability p , then $\mathbf{Exp}[X] = p$.

- We roll a fair die. X takes the value on the face of the die.

$$\mathbf{Exp}[X] = 1 \cdot \frac{1}{6} + 2 \cdot \frac{1}{6} + 3 \cdot \frac{1}{6} + 4 \cdot \frac{1}{6} + 5 \cdot \frac{1}{6} + 6 \cdot \frac{1}{6} = 3.5$$

- We roll two fair dice. X takes the value of the sum. In this case, $X = Y + Z$ where Y, Z are random variables of the kind from the previous bullet point.

This requires a little work. The range of X is $\{2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$. We can calculate the probabilities for each (remember, it is not uniform), and then do the calculation.

Exercise: Please do the calculation.

We get the answer 7. Did you?

- We toss a fair coin 100 times. Z is the number of heads.

This is a lot more work. First, we observe the range(Z) = $\{0, 1, 2, \dots, 100\}$. Then, we try to figure out $\Pr[Z = k]$. This is $\frac{1}{2^{100}} \cdot \binom{100}{k}$. (Do you see how? There are 2^{100} possible outcomes, each equally likely coz the coins are fair, and $\binom{100}{k}$ have exactly k heads.). Therefore,

$$\mathbf{Exp}[Z] = \sum_{k=0}^{100} k \cdot \binom{100}{k} \cdot \frac{1}{2^{100}}$$

Phew!

- Given any event \mathcal{E} , there is an associated random variable called the indicator random variable denoted as $\mathbf{1}_{\mathcal{E}}$, where $\mathbf{1}_{\mathcal{E}}(\omega) = 1$ if $\omega \in \mathcal{E}$, and 0 otherwise.

$$\mathbf{Exp}[\mathbf{1}_{\mathcal{E}}] = 0 \cdot \Pr[-\mathcal{E}] + 1 \cdot \Pr[\mathcal{E}] = \Pr[\mathcal{E}]$$

This is quite important. Why? Because it turns a probability calculation (the RHS) into an expectation calculation. As we show below, calculating expectations is often easier than calculating probabilities.

- **Multiplication by a scalar.** If X is a random variable, and c is a “scalar” (a constant), then $Z = c \cdot X$ is another random variable. $\mathbf{Exp}[c \cdot X] = c \cdot \mathbf{Exp}[X]$.

Exercise: Prove this.

- **Expectation of a function of a random variable.** Let X be a random variable, and let $f : \mathbb{R} \rightarrow \mathbb{R}$ be any function. One can then define a random variable $Z := f(X)$, defined as $Z(\omega) = f(X(\omega))$. The following easily follows as in the proof of Theorem 1.

Theorem 2. $\mathbf{Exp}[f(X)] = \sum_{k \in \mathbb{R}} f(k) \cdot \Pr[X = k]$.

Proof.

$$\begin{aligned} \mathbf{Exp}[f(X)] = \mathbf{Exp}[Z] &= \sum_{\omega \in \Omega} Z(\omega) \cdot \Pr[\omega] = \sum_{\omega \in \Omega} f(X(\omega)) \cdot \Pr[\omega] \\ &= \sum_{k \in \mathbb{R}} \left(\sum_{\omega \in \Omega: X(\omega)=k} f(X(\omega)) \cdot \Pr[\omega] \right) = \sum_{k \in \mathbb{R}} \left(\sum_{\omega \in \Omega: X(\omega)=k} f(k) \cdot \Pr[\omega] \right) \\ &= \sum_{k \in \mathbb{R}} f(k) \cdot \left(\sum_{\omega \in \Omega: X(\omega)=k} \Pr[\omega] \right) \\ &= \sum_{k \in \mathbb{R}} f(k) \cdot \Pr[X = k] \end{aligned}$$

□

Example.

– We roll a fair die. X takes the value on the face of the die.

$$\mathbf{Exp}[X^2] = 1^2 \cdot \frac{1}{6} + 2^2 \cdot \frac{1}{6} + \cdots + 6^2 \cdot \frac{1}{6} = \frac{91}{6}$$

and

$$\mathbf{Exp}\left[\frac{1}{X}\right] = \frac{1}{1} \cdot \frac{1}{6} + \frac{1}{2} \cdot \frac{1}{6} + \cdots + \frac{1}{6} \cdot \frac{1}{6} = \frac{49}{120}$$

Exercise: Which is bigger – $\mathbf{Exp}[X^2]$ or $(\mathbf{Exp}[X])^2$? $\mathbf{Exp}\left[\frac{1}{X}\right]$ or $\frac{1}{\mathbf{Exp}[X]}$?