March 28, 2011

To whom it may concern,

We are seeking strong applicants for a Post-doc position in the rendering group at Disney Research Zurich (DRZ). DRZ is an industrial research lab within the Walt Disney Company with strong links to academia (ETH Zurich). DRZ provides a unique mix of academic and industrial research. Post-Docs at DRZ conduct core research (published at top graphics venues such as SIGGRAPH) and work closely with the business units of The Walt Disney Company (Feature Animation, Pixar, ESPN, etc) to apply this research for solving practical problems. Due to the strong connection between DRZ and ETH, DRZ Post-Docs can co-advice ETH Bachelor and Masters students, and teach.

The chosen applicant will conduct research in rendering, and should fit the following profile:

- Strong background and publication record in computer graphics, realtime or offline rendering, and/or computational photography
- Strong understanding of theoretical foundations (math, statistics, linear algebra)
- Proven track record in leadership, supervising a project from conception to publication
- Desire to work on research and also applying research results to practical use within the Walt Disney Company
- Good programming skills (C++, Matlab, graphics hardware, etc)

Interested applicants should contact Wojciech Jarosz (wjarosz@disneyresearch.com) and Derek Nowrouz (derek@disneyresearch.com). Personal recommendations from graphics faculty are highly encouraged.